JENNY C. FENG

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Software Engineer with a hunger for learning. Competitive but humble. Critical thinker with an open mind. I write in code, but I know how to communicate with empathy.

Be a positive force while building awesome things together.

SKILLS

Javascript/Typescript
Python
SQL, MongoDB
Git
Node.js, React, Express, Flask, Django
TypeORM, Sequelize, Mongoose

EDUCATION

General Assembly

Software Engineering Immersive
Oct 2020 - Jan 2021

Completed 12-week immersive software engineering training program. Published 4 keystone projects individually and collaboratively that demonstrated core skills.

Master of Science in Information Science

University of North Carolina at Chapel Hill

Bachelor of Arts in Biology (Major), Economics (Minor)

Duke University

PROJECTS

OTP: Friend-Finder App

React web app that helps find, match, and connect with other gamers with similar interests. Front-end: React, Socket.io, back-end: Express, TypeORM/Postgres.

W-App: Water App

Single page app to track, manage, and customize a user's hydration needs based on their unique profile. Front-end: React, back-end: Express, MongoDB/Mongoose.

UwuMoji: Discord Emoji Manager

Web app that lets users upload, select, edit, and add emojis from various libraries to their Discord server via the UwuMoji Bot. Front-end: Express-EJS, back-end: Express, Postgres/Sequelize.

Untitled Game

Arcade-style game with canvas in Javascript.

Master's Thesis

Real-Time Summarization of tweets during esports streams to detect events and generate a live timeline using Python, Machine Learning, the Twitter API, and SQL.

EXPERIENCE

Software Engineer Immersive, General Assembly

Oct 2020 - Jan 2021
Software Engineering Immersive Student – 3-month, 500-hour full-time and full-stack program for modern front- and back-end programming languages, tools, and methodologies.

Rainbow Six Siege Community Manager

Ubisoft, 2016 - 2020
- Specializing in indexing traditional qualitative sentiment reporting methods against quantitative reporting on community KPIs – ***Tableau, Brandwatch, Synthesio***
- Drive community engagement and growth, community building.
- Execution of community engagement strategy through content and resource creation, content curation, community-focused campaigns and events, and player programs
- Leverage community-driven KPIs and sentiment to strategically target key issues
- 2019 The Game Award Community Support Nominee & over 4M followers on twitter + instagram